

Michael Nomitch

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Work Experience

Senior Product Manager / Product Manager - Nomad, HashiCorp

Dec 2020 - Present

- Lead product management for Nomad, HashiCorp's orchestrator, used in production by companies including Cloudflare, Roblox and GitHub
- Spearheaded efforts to add service discovery and secrets management into Nomad, drastically simplifying user experience and architecture
- Validated, planned, and helped market features and integrations to better pursue the edge compute market
- Day to day activities include: conducting user interviews and roadmap sessions, working with engineering teams to plan and implement major features, prioritizing tasks with engineering leads, triaging and escalating customer issues, fielding requests from sales teams

Senior Software Engineer - Terraform Cloud, HashiCorp

Feb 2019 - Dec 2020

- Focused on extending the core functionality of Terraform Cloud and growing its engaged user base as a member of the Broad Adoption team
- Project highlights: Readied Terraform Cloud for launch at HashiConf 2019, implemented new pricing model and self-serve billing, restructured user management, streamlined onboarding and VCS integration setup, added resource targeting to remote Terraform runs

Senior Software Engineer - Stitch Health

Mar 2018 - Jan 2019

- Engineering lead on conversion of Stitch's core application from a team communication app to a patient management system
- Worked closely with company leadership to set engineering priorities, define features, and measure user behavior
- Project highlights: wrote core of real-time communication system, took patient-portal from mockups to a live application, wrote extensible system for storing patient information, implemented SMS messaging, set up analytics system, restructured pricing model

Engineering Team Lead - Instructure

Jan 2017 - Oct 2017

- Led team of seven engineers and two QA working on new assessment and exam services used across multiple products
- Worked with product, design, and project management on feature planning and roadmapping
- Ran technical planning meetings, conducted performance reviews, retrospectives, and engineer one on ones

Senior Software Engineer / Software Engineer - Instructure

Sept 2013 - Jan 2017

- Tech lead on team focused on quizzing and assessment functionality. Implemented new frontend architecture on assessment service used in both legacy and greenfield applications (2015-2017)
- Full stack engineer on Canvas, Instructure's core application, used by over 30 million students and 4000 schools - wrote alternative grade book front-end, architected feature for differentiating assignments among various students and groups, extracted rich content editor into a micro-service, refactored legacy code for performance and maintainability. (2013-2015)

Founder / Sole Developer - TeachingTree.co

Nov 2012 - June 2013

- Wrote application for quickly accessing and categorizing math and CS topics in lectures based on user-generated tags
- Personally took site from concept to launch within three months while doing all development, design and administrative tasks

Education

Vanderbilt University

Aug 2008 - May 2012

Bachelor of Arts (BA) - Major: Economics, Minor: Corporate Strategy

Dean's List all semesters, *magna cum laude*

Personal

- I like to learn and explore ideas with quick MVPs. I have developed and user-tested apps for: Polling using alternative voting schemes (Elixir & ReasonML), link-sharing with private groups (Elixir, Preact, & React Native), and simplifying planning and scheduling (Ruby & Ember).
- When not at work, I love being a father and husband. In my spare time I enjoy Brazilian Jiu Jitsu, skiing, reading, improv, and travel.